



PROFICIENCY BONUS

INSPIRATION

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCEWISDOM

CHARISMA

HONOR

SANITY

PASSIVE WISDOM (PERCEPTION)

ARMOR CLASS

INITIATIVE

SPEED

HIT POINT MAXIMUM

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total

SUCCESSES ○=○=○

FAILURES ○=○=○

DEATH SAVESNAME _____ATK BONUSDAMAGE/TYPE

ATTACKS & SPELLCASTING

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

FEATURES & TRAITS

OTHER PROFICIENCIES & LANGUAGESEQUIPMENT & CHARACTER NOTES

CF

SF

EP

GP

PP

CHARACTER NAME

WORN TOTAL

PACKED TOTAL

COMBINED TOTAL

LIFT / CARRY

PUSH / DRAG

GENERAL OUTFIT: CLOTHES

LBS

HEAD: CIRCLET, CROWN, HAT, HEADBAND, HELMET, ...

ATTUNED

LBS

FACE: GOGGLES, LENSES, MASK, SPECTACLES, ...

ATTUNED

LBS

THROAT: AMULET, BROACH, NECKLACE, SCARF, ...

ATTUNED

LBS

SHOULDERS: CAPE, CLOAK, MANTEL, SHAW, ...

ATTUNED

LBS

BODY: ARMOR, ROBES, ...

ATTUNED

LBS

TORSO: SHIRT, TUNIC, VEST, VESTIMENTS, ...

ATTUNED

LBS

HANDS: GAUNTLETS, GLOVES, ...

ATTUNED

LBS

ARMS: ARMBANDS, BRACERS, BRACELETS, ...

ATTUNED

LBS

WAIST: BELT, GIRDLE, SASH, ...

ATTUNED

LBS

RINGS

ATTUNED

LBS

FEET: BOOTS, SANDELS, SHOES, SLIPPERS, ...

ATTUNED

LBS

WEAPONS, RODS, SHIELD, STAFF, WANDS, ...

ATTUNED

LBS

MISCELLANEOUS MAGIC ITEMS

ATTUNED

LBS

MISCELLANEOUS WORN GEAR

LBS

PACKED GEAR (PACK TYPE):

CAPACITY:

LBS

APPEARANCE



A horizontal bar with four octagonal boxes. The first box is labeled "SPELL POINTS", the second "POINTS EXPENDED", the third "SPELL SAVE DC", and the fourth "SPELL ATTACK BONUS".

0 CANTRIPS

1 2 POINTS

2 3 POINTS

3 5 POINTS

4 6 POINTS

5 7 POINTS

6 9 POINTS

7 10 POINTS

8 11 POINTS

9 13 POINTS